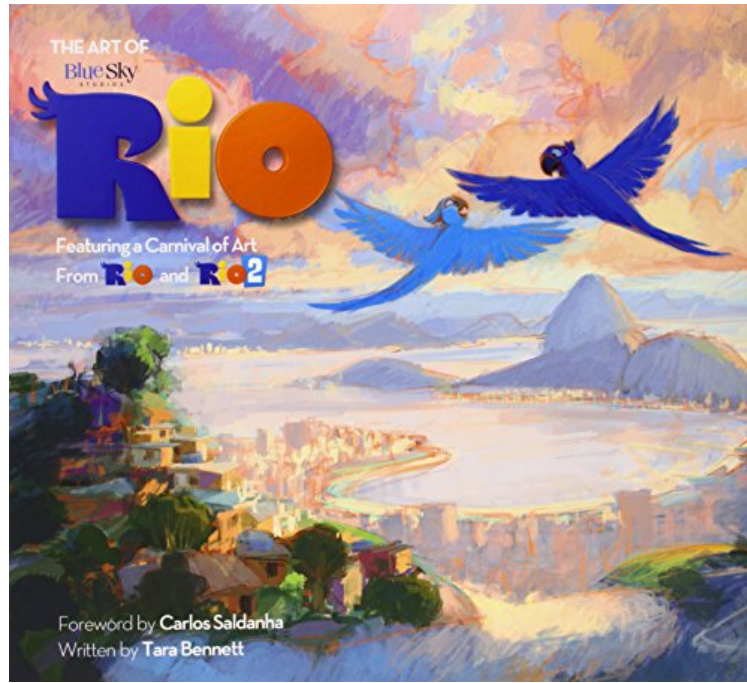


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The Art of Rio: Featuring a Carnival of Art From Rio and Rio 2

Tara Bennett

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Tara Bennett : The Art of Rio: Featuring a Carnival of Art From Rio and Rio 2 before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Art of Rio: Featuring a Carnival of Art From Rio and Rio 2:

2 of 2 people found the following review helpful. Delightful and educational
By misterZAs an aspiring animator, not only did I find The Art of Rio as a beautiful collection of concept art from the two movies, but also as an interesting material for further insight into the process of animation production. Sure, the focus of the book is to showcase the artwork, which is gorgeous, but it also offers side-info that gives further insight behind the artistic choices behind the designs of the characters and backgrounds. Even if the movies aren't very outstanding products overall, this book and the artwork within it is in itself an item well worth its price. I couldn't help but feel like the book could only pick a selected handful of concept art and that a good amount of material was left out, but with over 200 pages of illustrations and informational text, the amount presented is just about enough to make it a good product. Even if you're not a fan of the movies, I'd recommend it if you're an aspiring concept artist or animator.
0 of 0 people found the following review helpful. Informative and Piques Interest
By Mac VI felt that "The Art of Rio" was cleverly put together. I enjoyed understanding what character designs needed changing or modifying and even the explanation on how much detail and realism the crew went through with bringing Rio de Janeiro and the jungle in animated form. Being an Art major, this book piqued my interest when it came to perspective drawing. It further supplemented me with ideas on how to make a city or even a rainforest setting look more detailed than I was initially taught in classes. I'll admit that it could have explained more further if they showed a "production in progress" section showing the steps the animators and even Director Carlos Saldanha did to make a written story into a full-length animated feature (i.e. deleted scenes or even

deleted characters to see why they just wouldn't fit in). Nevertheless, I recommend this book to film enthusiasts, Art majors, and even the youngest ones - who know the 'Rio' films so well - will find this book interesting too. 0 of 0 people found the following review helpful. A vibrant and lively book that will give artists something to strive for! By AbbyStabby As an aspiring 2D animator/illustrator and lover of drawing animals, I completely fell in love with this book as well as the Rio films! Wonderfully colored, structured, and detailed, the scenes, paintings, and character designs will have you ooo-ing and ahh-ing the entire way through! So much love went into these films and characters, you can tell just by skimming the pages (though I'm not sure how you couldn't see it while watching either movies). I sincerely enjoy this vivid book and become inspired whenever I open it. No regrets here! Thank you Blue Sky for the publication of all your artists' hard work! It certainly does not go unnoticed!

DISCOVER THE STUNNING ANIMATION BEHIND THE STAR-STUDED HIT MOVIE RIO AND FORTHCOMING RIO 2! PRODUCED BY BLUE SKY, THE STUDIO BEHIND ICE AGE SERIES AND HORTON HEARS A WHO! A feast for the eyes, perfect for people interested in animation and art, with the beautiful backdrop of Rio de Janeiro! "Rio 2011 Twentieth Century Fox Film Corporation. All Rights Reserved. Rio 2 2014 Twentieth Century Fox Film Corporation. All Rights Reserved."

"If you enjoyed Rio or Rio 2 or are simply interested in learning about the insane amount of work that goes into such films, I can't recommend this book enough!" - Blogcritics "If you're a lover of cute animation, make sure you check out this book. You won't be disappointed. They really went above and beyond to showcase the complete process behind the creation of Rio." - Concept Cookie "Captures the liveliness of the movie and the personality of the characters." - Obsessive Mommy "Vivid colors and jaw-dropping beauty layer each page. No areas of disappointment, or in hindsight to be found in this book. As an avid fan of art books, this is one I know I'll never part with." - Another Castle "The Art of Rio is an incredible book filled with incredible details about the people, characters, places, and methods that went into creating the Rio films. Full of life, color, and passion, it will pull you in and keep you glued to each page until you've read it all the way through" - Nerdophiles "A visual feast of concept art and drawings, and if you're a fan of Rio it's definitely a must-have." - Animator Island "An excellent chronicle of both films." - Animation Scoop "The Art of Rio is a must have for fans of the film franchise or for those fascinated by character design." - Geek Girl Project "A must have for fans." - Awkward Geeks "If you're an animation buff, CG artist or just a creative person then this Art of Rio will make a neat reference book for ideas and inspiration." - Retrenders "If you like Rio, you'll love this book. If you like animation, you'll love this book. If you like art, you'll love this book. Frankly, I'd find it hard to believe there's anyone out there who would read this book and not enjoy every bit of it." - Project Fandom "As with a vast majority of Titan titles, this is a lovely book." - AICN From the Author Tara Bennett is a New York Times Bestselling author and entertainment journalist. As an author, or co-author, she's written more than 20 official movie and TV companion books including Sons of Anarchy: The Official Collector's Edition, Showrunners: The Art of Running a TV Show, The Official Making of Big Trouble in Little China, Fringe: September's Notebook (an best book of 2014), Lost Encyclopedia, The Art of Ice Age, and many more. Tara is also a contributing writer for SCI FI Magazine, Total Film, Blast.com and is a U.S. editor for SFX Magazine. She is an adjunct TV writing professor at Rowan University. About the Author Blue Sky Studios, or simply Blue Sky, is an American CGI-animation studio which specializes in high-resolution, computer-generated character animation and rendering. It is owned by 20th Century Fox and located in Greenwich, Connecticut.