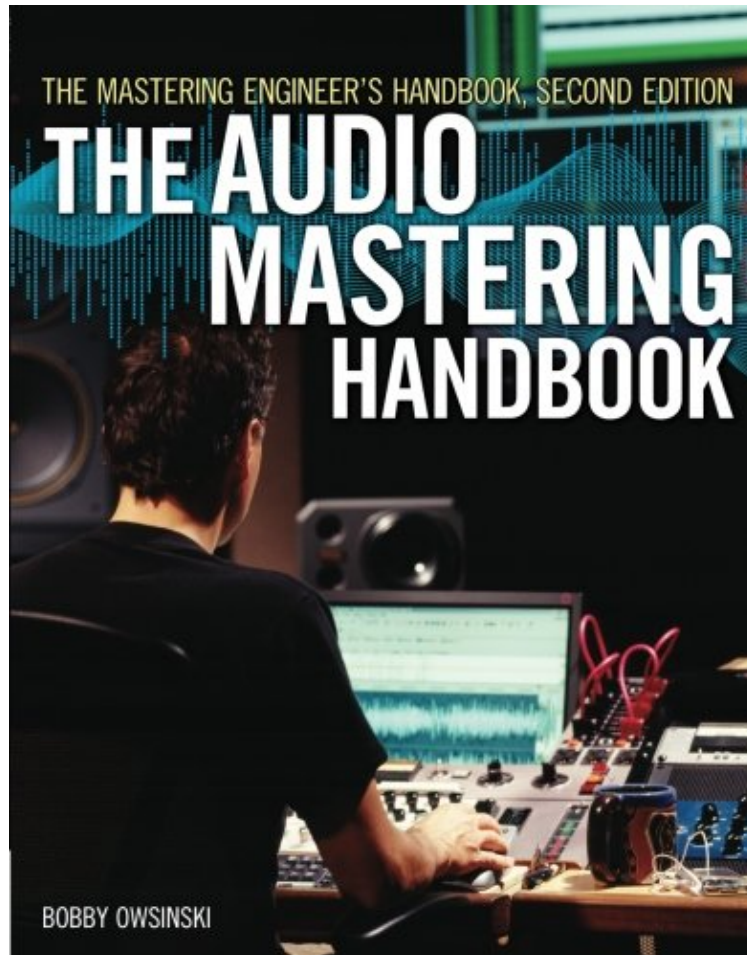


(Read now) The Mastering Engineer's Handbook: The Audio Mastering Handbook

The Mastering Engineer's Handbook: The Audio Mastering Handbook

Bobby Owsinski

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Bobby Owsinski : The Mastering Engineer's Handbook: The Audio Mastering Handbook before purchasing it in order to gage whether or not it would be worth my time, and all praised The Mastering Engineer's Handbook: The Audio Mastering Handbook:

1 of 1 people found the following review helpful. This is a very good book for anyone who has never explored the mastering ...By Wayne BouchardThis is a very good book for anyone who has never explored the mastering process. Owsinski and those he talks to give you a very good perspective on just how important the mastering process is and the right way to prepare your tracks for the mastering engineer. One aspect stressed by this text is that a mastering studio is very different from a mixing studio and because of the nature of the process, demands both an environment and equipment of a far higher quality and an ear for detail that many aren't going to easily achieve without a great deal of experience. There is a greater focus on the mechanics of the process here more so than the artistry, however. In my

view, this book should be used as a companion with Bob Katz's "Mastering Audio" with readers going through Owsinski's book first then to Katz's book. The combination together is hard to beat. 0 of 0 people found the following review helpful. Good overview and basic philosophy of mastering. By P. HandMastering involves two elements, equipment and people. This book deals with both to the extent that a book can describe a subjective audio experience. It covers the makes and models of the type of equipment that are likely to be found in mastering studios, but doesn't delve into recommended setting for them. And on the other side, the book has long interviews with many of the top mastering engineers of the past 40 years. The interviews are contained in the second half of the book, but many of the more useful sections are quoted in the first half. They describe the pressures that the mastering engineer is under from the clients and a major theme of the book is the "Level Wars" and why engineers have to go along with over compressing material. The book makes it clear that there are no magic formulas. Each track has to be approached anew and modified based on the engineer's experience. However, some worked examples would be useful. If you receive a master tape like this, try doing this or this. Also a CD in the back of the book with sample audio would be very useful. But after reading this book you should pick up enough of the vocabulary surrounding mastering to be able to discuss it without sounding too dumb. 1 of 1 people found the following review helpful. The term "handbook" is grossly misleading. By Charley Neill There is nothing in this book that I could see anyone going back to as reference material of any kind. This is not a how to do anything, nor is it a book on method. This book discusses only surface information. The sections reminded me of what you might find on Wikipedia. I'm extremely disappointed as I was wanting some sort of guide to actually doing some mastering. You will not get this here. Still looking for a book to satisfy my goal. This is the only review I've ever given below 3 stars that I recall. This is really a book of definitions and quotes from professionals. No instruction on doing anything.

This completely updated edition of the bestselling Mastering Engineer's Handbook provides a thorough exploration of the mastering process for virtually any kind of audio program, utilizing insights from the world's top mastering engineers. The book is a treasure-trove of knowledge, with an overview of the history, tools, and philosophy behind mastering as well as complete reference information for all audio delivery formats in use today. Peek inside a top-flight mastering house and see how their methods can now be yours. Explore the secrets of making hot masters, the rules of compression and frequency balancing, and how to mix with mastering in mind. Investigate how optical discs, such as CDs, DVDs, Blu-ray, HD-DVD, and beyond, work and how they're made. Discover the trick to making great-sounding MP3s and streaming audio. Examine multichannel surround mastering for film and television. You'll even relive mastering history with a separate chapter about mastering for vinyl and how records are pressed. Throughout the book, legendary mastering engineers share experiences, tips, and tricks with you through every step of the process. The final section of the book features interviews with mastering giants such as Bernie Grundman, Bob Ludwig, Glenn Meadows, Doug Sax, and more.

Introduction PART I: THE MECHANICS OF MASTERING Chapter 1 What Exactly Is Mastering? Chapter 2 Some Digital Audio Basics Chapter 3 Tools for Mastering Chapter 4 The Mechanics of Mastering Chapter 5 Preparation for Mastering Chapter 6 Mastering for CD Chapter 7 Mastering for Vinyl Chapter 8 Mastering for Internet Distribution Chapter 9 Mastering in Surround Chapter 10 Surround Tools Chapter 11 Mastering for Film and Television PART II: AUDIO DELIVERY FORMATS Chapter 12 Internet Delivery Formats Chapter 13 Optical Discs: CDs Chapter 14 Optical Discs: Multichannel Delivery Chapter 15 Optical Discs: The High-Resolution Discs PART III: THE INTERVIEWS Chapter 16 About the Interviews Chapter 17 Interview: Greg Calbi Chapter 18 Interview: David Cheppa Chapter 19 Interview: Dave Collins Chapter 20 Interview: Bernie Grundman Chapter 21 Interview: Bob Katz Chapter 22 Interview: Bob Ludwig Chapter 23 Interview: Glenn Meadows Chapter 24 Interview: Bob Olhsson Chapter 25 Interview: Doug Sax Chapter 26 Interview: Eddy Schreyer Glossary Index About the Author A long-time music industry veteran, Bobby Owsinski started his career as a guitar and keyboard player, songwriter and arranger, eventually becoming an in-demand producer/engineer working not only with a variety of recording artists, but on commercials, television and motion pictures as well. One of the first to delve into surround sound music mixing, Bobby has worked on over a hundred surround projects and DVD productions for a variety of superstar acts. Combining his music and recording experience with an easy-to-understand writing style, Bobby has become one of the best-selling authors in the music recording industry with 19 books that are now staples in audio recording, music, and music business programs in colleges around the world, including the best-selling Mixing Engineer's Handbook, Recording Engineer's Handbook, and Music 3.0: A Survival Guide For Making Music In The Internet Age. A frequent moderator, panelist, and program director for a variety of industry conferences, Bobby has served as the longtime producer of the annual Surround Music Awards, and is one of the creators and executive producers for the "Guitar Universe" and "Desert Island Music" television programs. Visit Bobby's production blog at bobbyowsinski.blogspot.com/, his Music 3.0 blog at music3point0.blogspot.com, and his website at bobbyowsinski.com.